The fifth season - Carnival!

Helau! Alaaf! The fifth season has come! Parents are now preparing a great party for their children but still don't know how to ensure that children will have a good time. Find now some funny and entertaining game ideas. With those your party will be the smashing highlight!

Fun games for the masquerade



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Option 1: Children are dancing to the music but the song is paused rando<mark>mly. D</mark>oes everybody manage t<mark>o stand</mark> still when the music is turned off? Who moves is disqualified and the new round starts.

Option 2: The different kinds of costume, like the princess, the tiger, etc, must be written onto two pieces of paper each. After shuffling the children have to take one piece of paper each and see which costume is mentioned (but don't talk about).

Two children will now have drawn the same costume. Music starts and kiddles are dancing. Once the music stops each child has to build a pair with the partner of the same drawn costume and stand still. If any move is recognized the pair is disqualified.

Option 3: Children are dancing and someone turns off the music and gives a task corresponding to a kind of costume, e.g. "Cowboys, draw your gu<mark>ns!" - the ch</mark>ildren weari<mark>ng a cowboy</mark> costume may now react. Find new tasks for each round. If a child is not able to react, it is disqualified.



Car Racing!





Two children are sitting next to each other on the floor. They hold a cord with a toy car at the other end. Now they have to pull the car by winding up the cord on a coil, e.g. a wooden bar or an empty paper roll. The first who managed to wind up the cord is the winner!



Three-legged race!







Two participants attempting to complete a short sprint with the left leg of one runner strapped to the right leg of another runner. The object is for the partners to run together without falling over, and beat the other contestants to the finish line.



Ticking bomb box!







Children are sitting in a circle of chairs. A box (e.g. a shoe carton) and an egg timer are needed for this game. Set the timer to one or two minutes and put it into the box. Now the box is passed clockwise. At the beginning there is no hurry - but with the time the game is getting more and more exciting. The child holding the box when the timer is ringing (the "bomb explodes") is disqualified! The timer is now set again and the next round starts.



Costume "Tiger" "Celia"





